

Lv

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*(Character Name)*

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*(Level)*

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*(Class)***Personality** *(Choose Traits; note each down with the Stat it modifies)*

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*(Trait 1)*

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*(Trait 2)*

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*(Trait 3)*

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*(Stat)*

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*(Stat)*

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*(Stat)***Stats** *(Distribute pluses)*

MIGHT

SKILL

LUCK

REFLEX

VIGOR

SPIRIT

RESILIENCE

ARCANE

VITALITY

SENSORY

INTELLIGENCE

WILL

**Abilities** *(Note down all three)*

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*(Ability 1)*

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*(Ability 2)*

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*(Ability 3)***Equipment** *(Note down all Defaults, then choose an Elective)*

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*(Default 1)*

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*(Default 2)*

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*(Default 3)*

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*(Elective)*

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*(other)*

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*(other)***Appearance**

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**Backstory**

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**Mission Log** *(Note down name, date, and success/failure for each)*

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*(Mission 1)*

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*(Mission 2)*

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*(Mission 3)*

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*(Mission 4)*